MINISTRY OF EDUCATION OF TURKMENISTAN
TURKMEN STATE INSTITUTE OF FINANCE

«APPROVED»
Rector _____ B.M. Tanryberdiyev
January 25, 2025

REGULATIONS

for Holding the Hackathon "White City Ashgabat" Among Students of Higher Educational Institutions of Turkmenistan, Organized by the Turkmen State Institute of Finance

Under the leadership of our esteemed President, within the framework of programmatic reforms aimed at further improving the country's science and education systems, efforts are being made to train students as highly qualified specialists, enhance their theoretical knowledge, and develop their practical skills. As part of the "Revival of a New Epoch of a Powerful State" and the "Year of International Peace and Trust," and in honor of the 30th anniversary of Turkmenistan's permanent neutrality, the Ministry of Education of Turkmenistan, together with higher educational institutions, has approved the list of Hackathon competitions to be held in 2025 on January 24. Accordingly, the Turkmen State Institute of Finance has organized the "Ak şäherim Aşgabat" (White City Ashgabat) Hackathon competition among university students in the country. The competition is scheduled to take place on September 19, 2025, at 10:00 AM, based on the present Regulations.

The Hackathon competition will help develop the talents and skills of students and facilitate the implementation of the obtained results into practical experience.

GENERAL RULES

The Regulations of the "White City Ashgabat" Hackathon (hereinafter referred to as the Hackathon), organized by the Turkmen State Institute of Finance among the country's higher educational institutions, define the main objectives, conditions, procedures for conducting the Hackathon, rules for evaluating the projects (solutions) submitted for the Hackathon, and the process of summarizing the results.

1. Terms and definitions.

Hackathon – a specialized platform aimed at generating and implementing new ideas (solutions) in a selected area of socio-economic development. The unique format of the Hackathon brings together people with different professions, skills, and expertise into a team, encouraging them to find innovative solutions in the chosen field.

2. Main Objectives of the Hackathon:

- Develop creative thinking and teamwork experience in solving real business challenges;
- Enhance creative abilities;
- Identify talented youth;
- Improve the quality of students' professional training;
- Showcase skills and competencies;
- Increase the significance of web technologies.

3. Conditions of the Hackathon:

In the Hackathon, each team must develop a website titled "White City Ashgabat". The following conditions must be met:

- The design of the website must be developed;
- The assigned sections must be developed;
- The server section of the website must be prepared.

The website must consist of three main sections. The names and content of these sections will be communicated to the teams before the Hackathon competition. If time allows, creating additional sections is also permitted (for extra points).

Each higher educational institution can have one participating team, consisting of no more than three members. The members of the team must be students of the institution, and the team leader is selected by the members of the team.

For each team,

the following is provided:

- Personal computer (Windows OS);
- Internet connection (max. 1mbps).

The following is allowed:

- Bringing a personal computer;
- Working in any programming language.

The following is prohibited:

- Using artificial intelligence;
- Using website generators;
- Using an existing website or any part of it.

4. Evaluation of Completed Work

The members of the evaluation team will assign scores to the completed work. The evaluation will be based on the following criteria. The highest possible scores are shown in the table below:

№	Indicator	Score
1	1st section	20
2	2nd section	20
3	2nd section	20
4	Content Management System (CMS)	20
5	Cross-platform (desktops, mobile devices)	10
6	Additional	10
		Total: 100

5. Procedure for Conducting the Hackathon

A Organizing Committee is established to organize, conduct, and evaluate the Hackathon. The Evaluation Committee is formed within the Organizing Committee, consisting of professors and lecturers from the institute. The Organizing Committee defines the main principles for conducting the Hackathon and oversees the organization and execution of the event, specifically:

1. The Hackathon will be held in the state language on September 19, 2025, at 10:00 AM in the main building of the Turkmen State Institute of Finance in the "Digital Room" auditorium, with online participation from regional departments.
2. By September 8, 2025, information about the students participating in the Hackathon must be submitted to the Turkmen State Institute of Finance's email address in accordance with the provisions of this Regulation.
3. The duration of the Hackathon will be 3-5 hours.
4. The teams that win the I, II, and III prizes will be determined through evaluation by the panel of judges according to the prescribed procedures.
5. The winning teams of the Hackathon will be awarded I, II, and III degree Diplomas.
6. The results of the Hackathon will be posted on the official website of the Turkmen State Institute of Finance (https://tdmai.edu.tm).

Organizing Committee
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Appendix

REGISTRATION FORM

of the students participating in the "White City Ashgabat" Hackathon competition, organized by the Turkmen State Institute of Finance, and their supervising teacher from

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(name of higher educational institution)

№	Last name, first name, middle name of a participant	Name of the specialty (field of study), year	Participant's (student's) mobile phone number	Participant's (student's) email address
1.				
2.				
3.				
Supervisor Information for the Participating Team: • Last Name, First Name, and Middle Name: • Position: • Mobile Phone Number: • Email Address:				

Note: Please send information to sanly.tdmai@gmail.com.